

Gravesend & District Indoor Game league

Foul & A Miss Rule

The Foul and A Miss Rule, which ALL DIVISIONS must be using, will be applied **when a player has a full-ball strike on the ball on**. If it is not possible to hit a ball on **full in the face**, without the need to play off a cushion or swerve, the Miss will not be called.

It must be stressed that this is the **Initial** faced by the striker, not the resultant position for his opponent.

Example 1: A player is on reds. There is a direct shot available to several open reds but the player decides to play off two cushions to nestle on a safe red which he is snookered on and fails to hit the ball. The Miss **WILL** be called because the player had a full-ball shot available but chose an alternative.

Example 2: A player when breaking off miscues and fails to hit a red. A Miss **WILL** be called because he had a direct shot available at a red. (Even though there is no full-ball shot on a specific red, you cannot claim to be snookered on a red by another red).

Example 3: A player has potted a red and can see the black directly but it's an awkward shot needing to be cued over the pack of reds. He decides instead to nominate another colour. A Miss **WILL** be called because he had a full-ball shot available on the black, but chose another. (If the balls are replaced the player is of course entitled to change his colour nomination)

Example 4: A player is on the final red which is on the cushion directly behind the black, which is on its spot. The cue-ball is close to the yellow spot. If the player fails to hit the red a Miss **CANNOT** be called because he is not able to hit the red full-ball (the black is partially in the way).

The difference in scores must be taken into account because according to the Rule, a **FIRST** Miss will not be called if either player needs snookers or can only tie before or as a result of the shot concerned.

Example 1: A player is 33 behind on the last red and misses it. A Miss **CANNOT** be called because he now needs snookers (37 behind)

Example 2: A player is 22 ahead on the final blue. He misses the blue. A Miss **CANNOT** be called because his opponent needed snookers when the shot was played.

Example 3: A player is 23 behind on the final yellow. He misses the yellow and gives away four points. A Miss **CANNOT** be called because he can only tie as a result of the shot.

In all cases of the balls having to be replaced, both players playing the game must agree to the final position of the replaced balls. If no agreement can be made the referee's decision is **FINAL**

THREE MISSES RESULTING IN LOSS OF FRAME

Once the miss has been called the opponent may elect to have the balls replaced and the shot taken again. If he does this a further failure will result in another Miss being called (regardless of the scores this time).

If the balls are replaced for a third attempt it is the referee's job to warn the player that if he fails to hit a ball on, this time, he will forfeit the frame.

Please Note that the player **DOES NOT** forfeit the frame for some other foul. For Example – If the player does hit the red on the third attempt but somehow goes in-off, this is not a Miss because he didn't miss.